

Figure 1

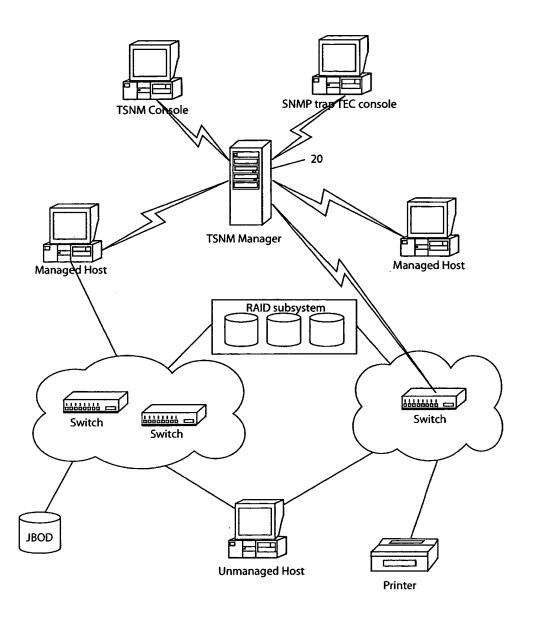


Figure 2

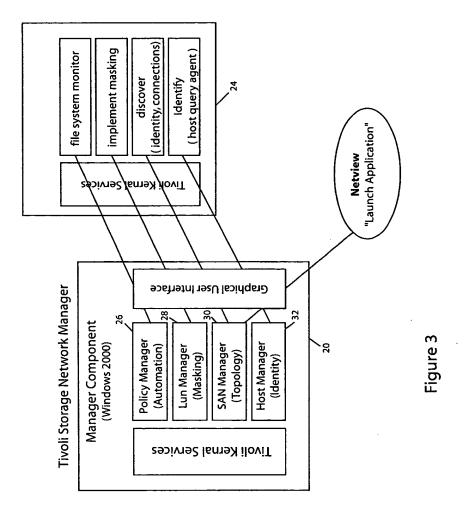
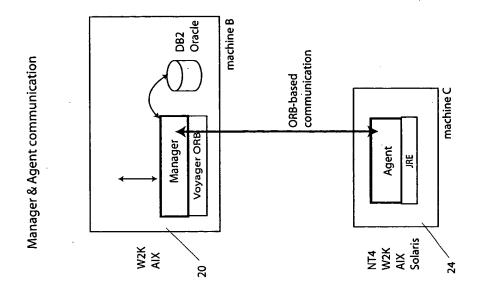


Figure 4



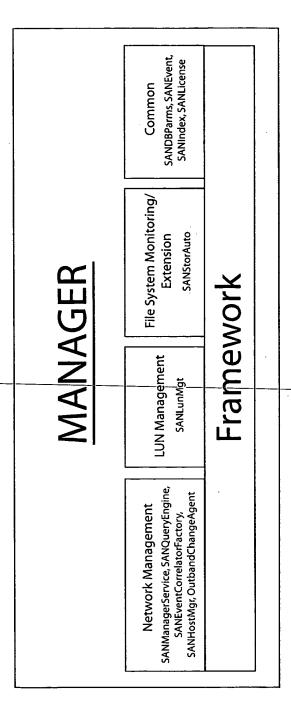
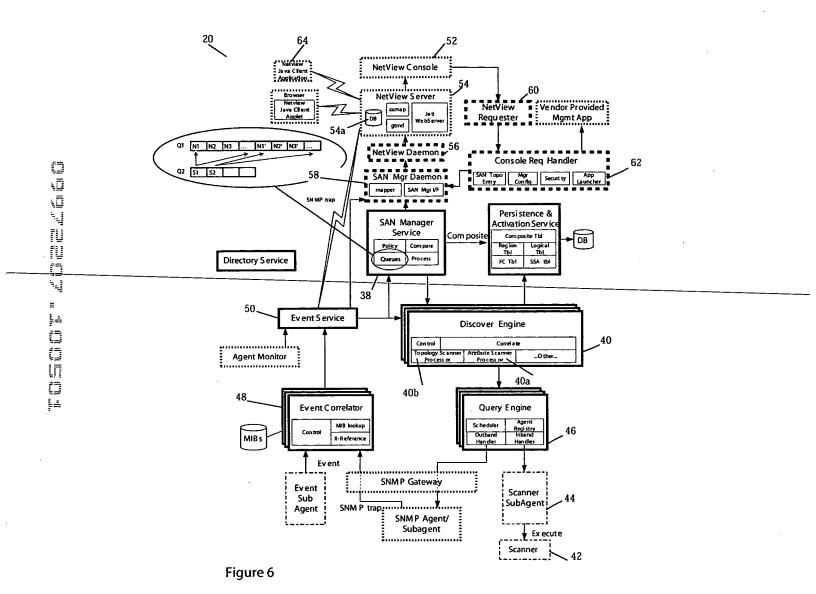
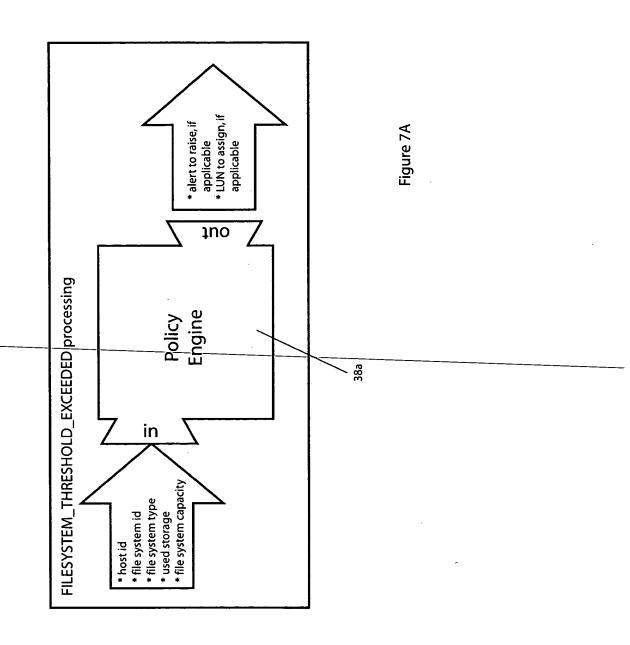
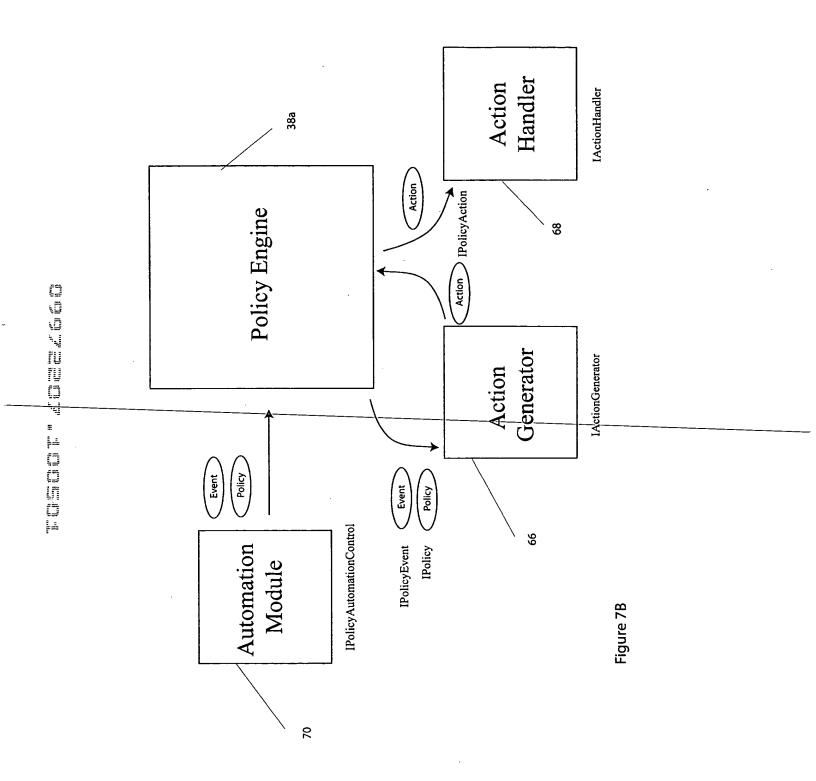


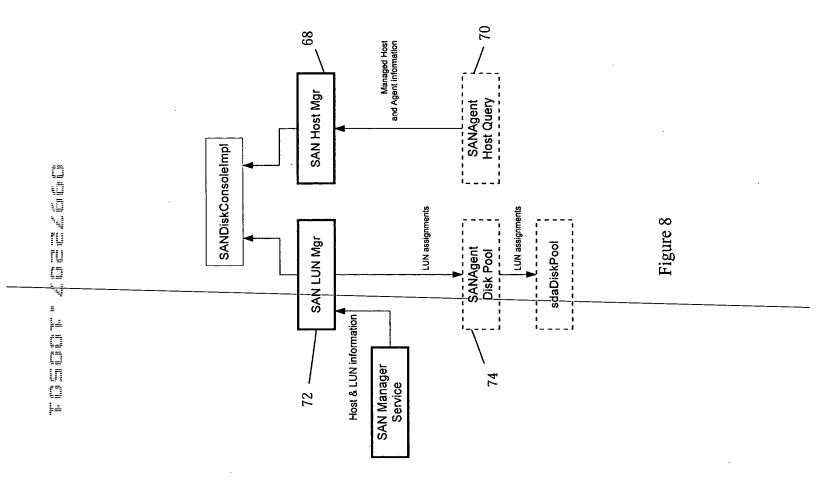
Figure 5



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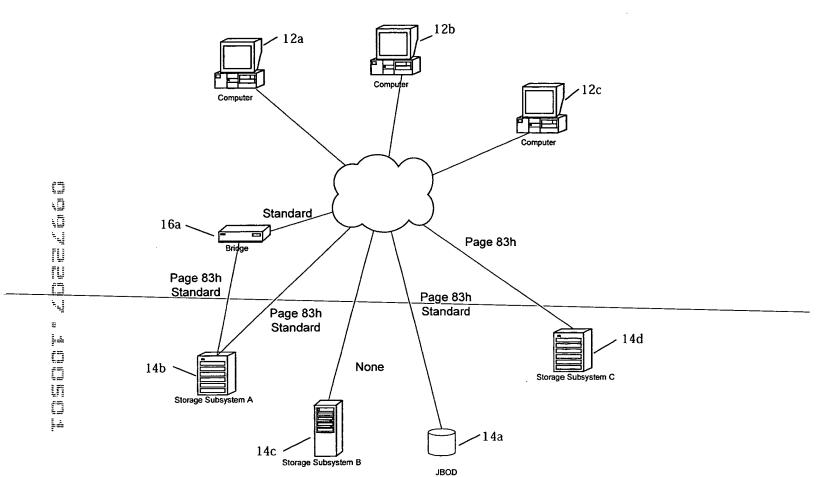
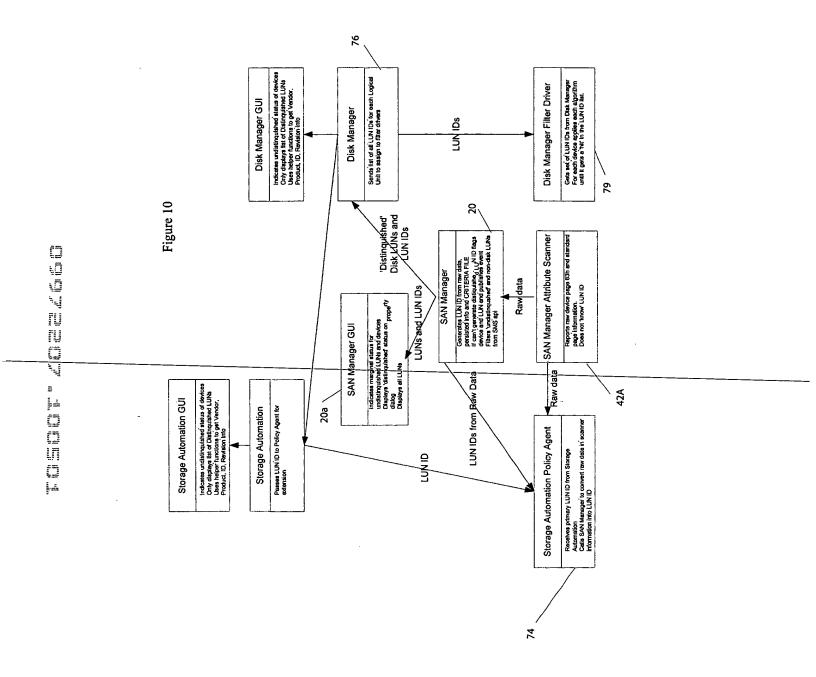


Figure 9



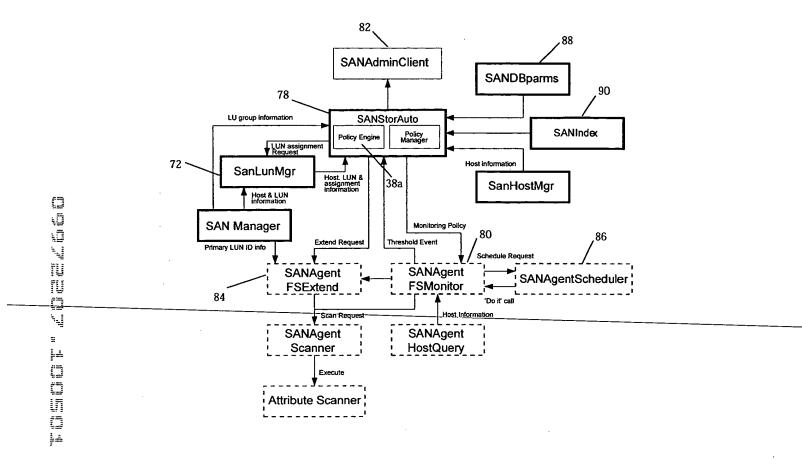


Figure 11

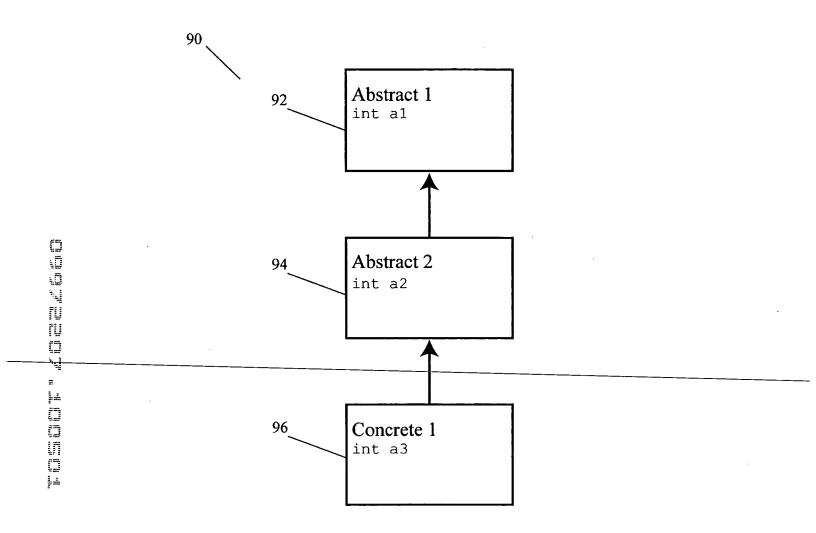
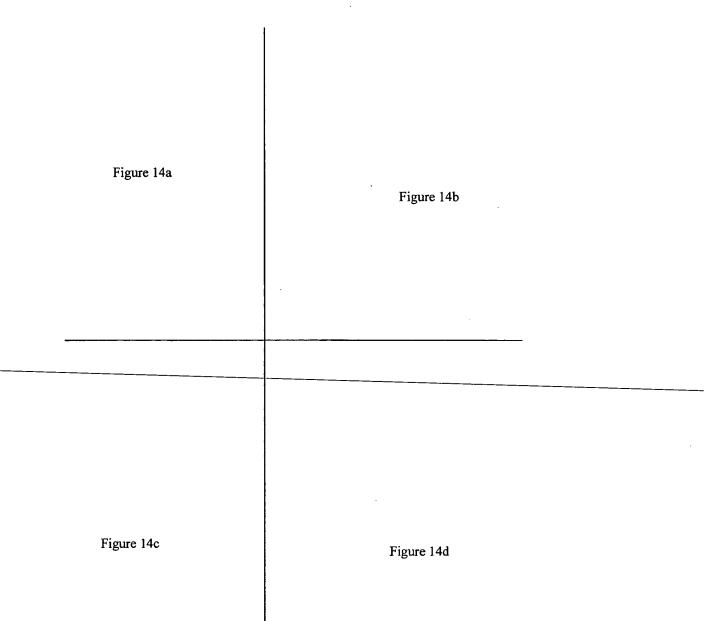
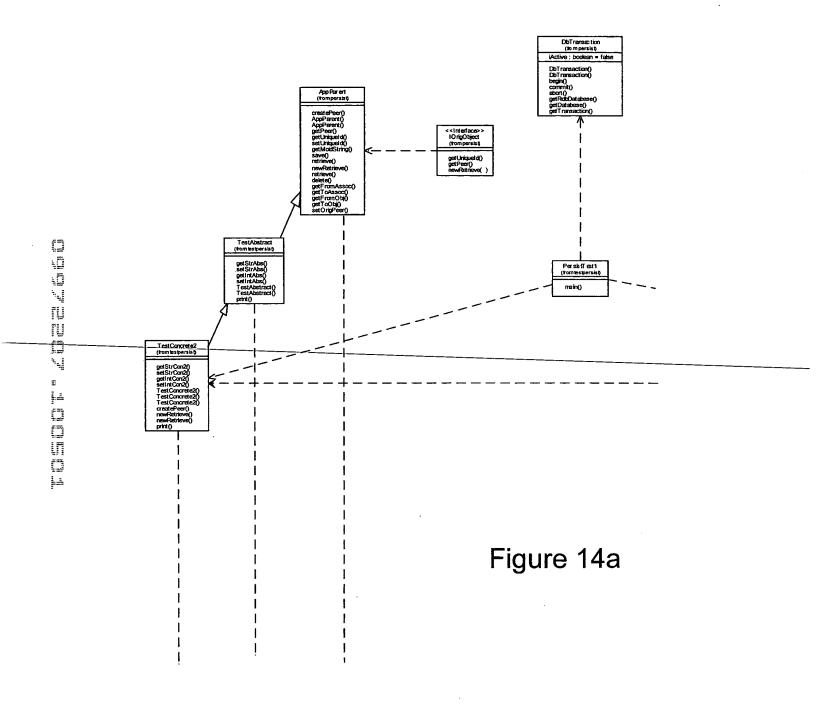
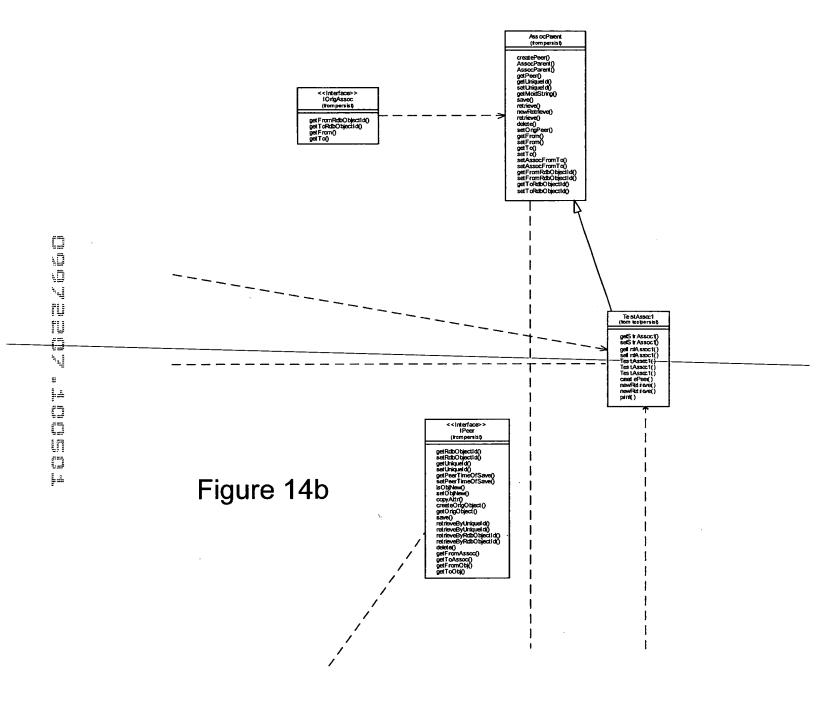
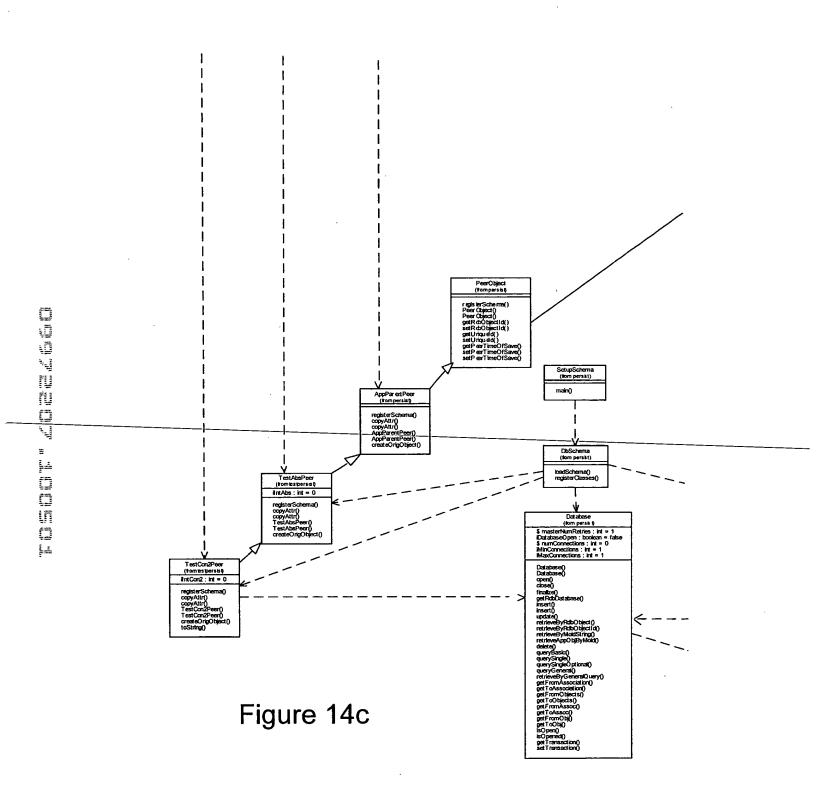


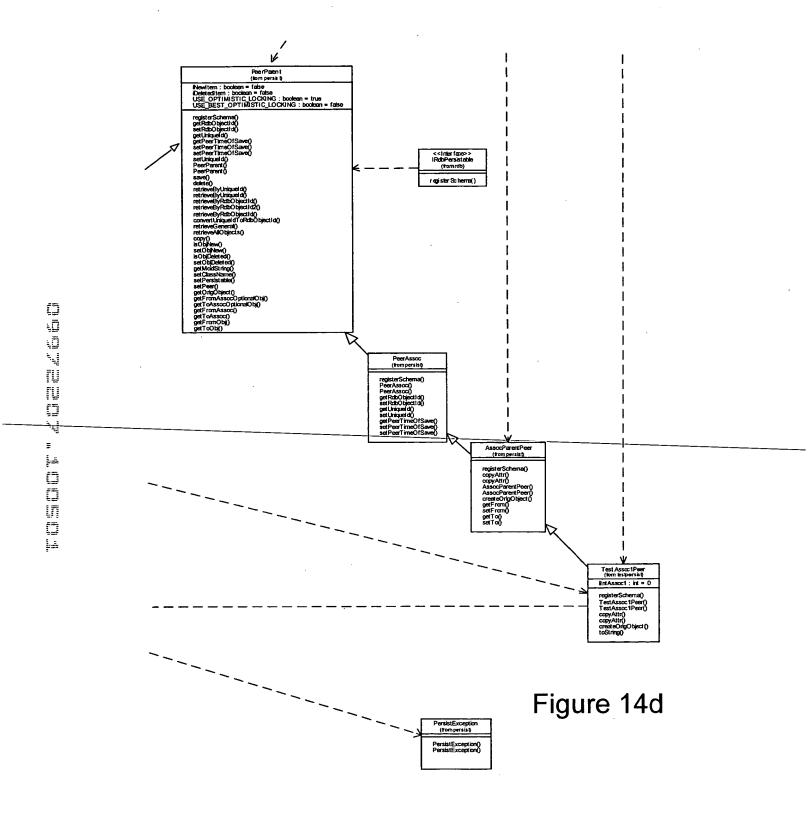
Figure 12













■ Manager creates objects (services) and "bind" them to Voyager directory service

■ GUI "looks up" the object by name in directory service and get the object "proxy"

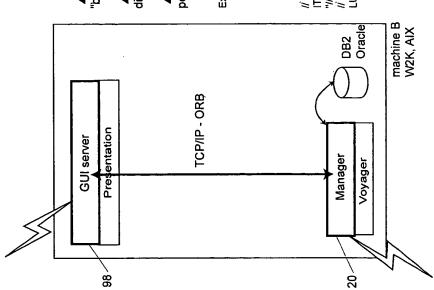
▲ GUI invokes object methods to obtain info or perform operation

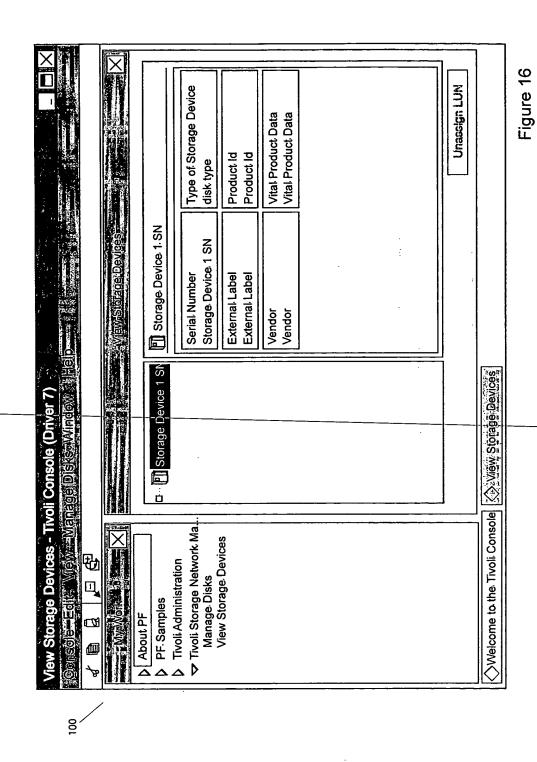
Example: Class TDMServer()
LUN [] getAccessibleLunsByHost(HostaHost)
LUN [] getAccessibleLunsByHost (java.lang.String ip)
LUN [] getAllAccessibleLuns ()
LUN [] getAllAccessibleLuns ()
LUN [] getAssignedLunsByHost(HostaHost)
LUN [] getAssignedLunsByHost(java.lang.String ip)

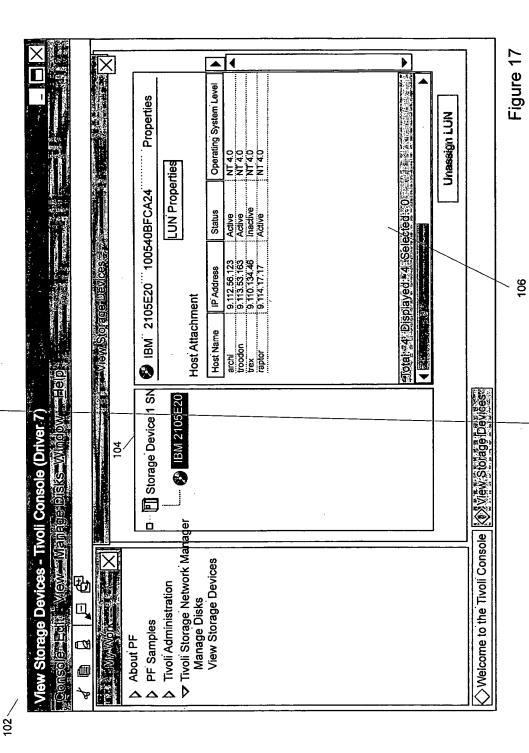
I/ Look up the ITdm Server proxy object from the directory service ITdm/ServeraTdm = (ITdm Server) Namespace.lookup("///localhost:9000/sandir/Tdm/Server");
I/ Get a list of all LUN objects in the region.

LUN[] temp1 = aTdm.getAllAccessibleLuns();

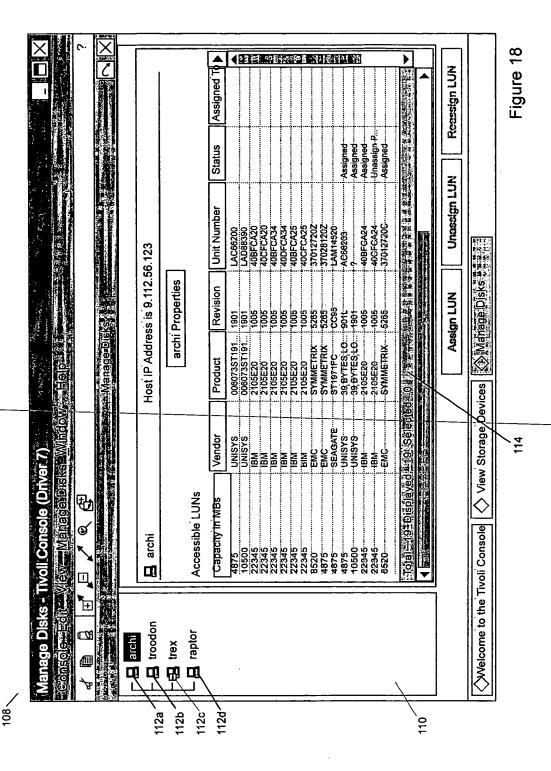
Figure 1

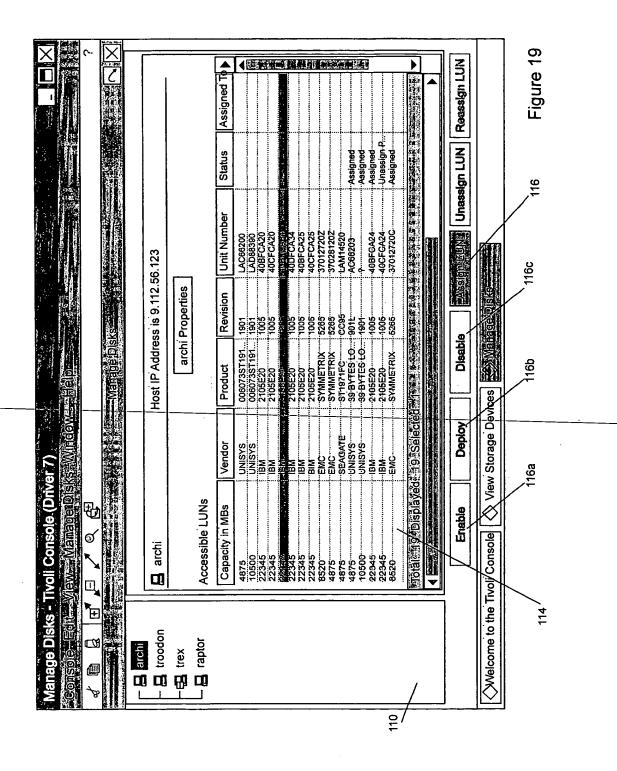


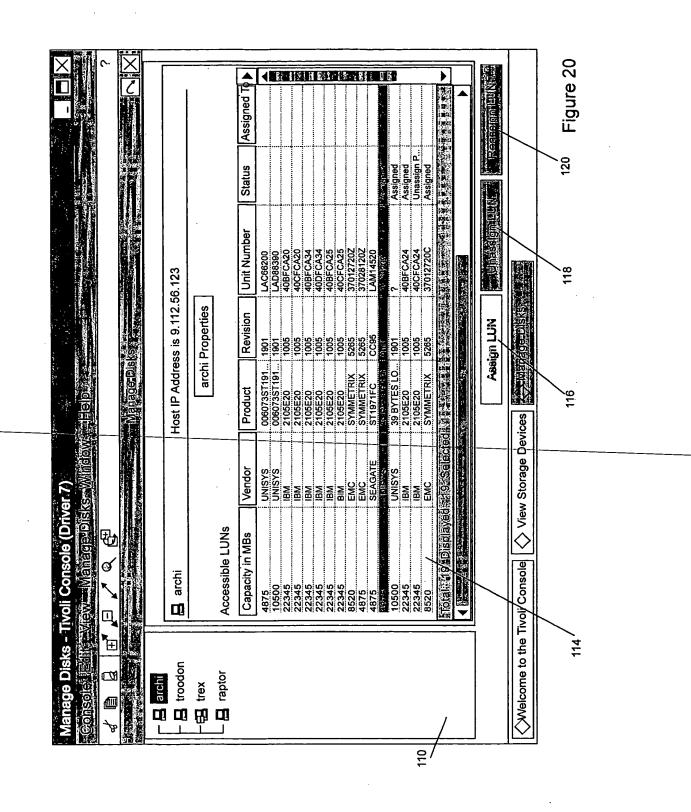


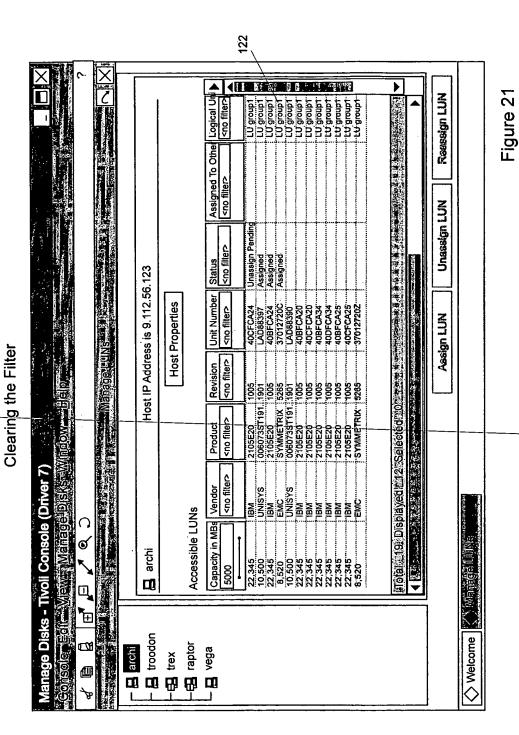


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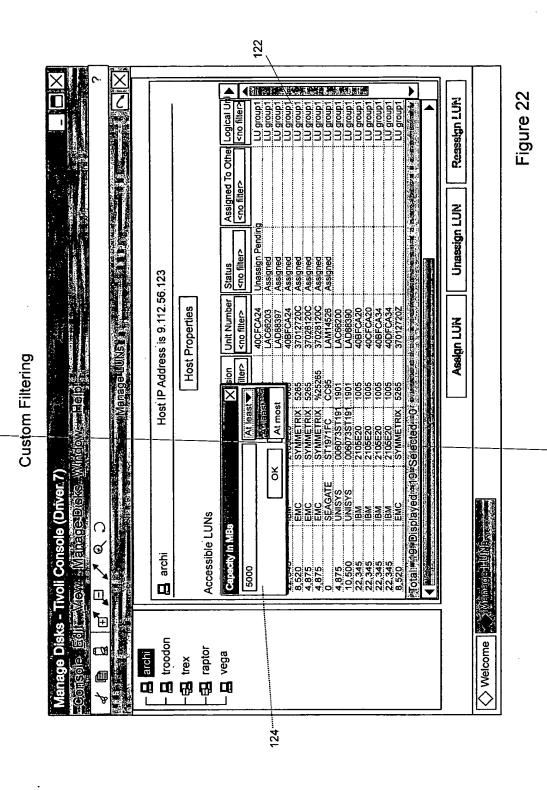








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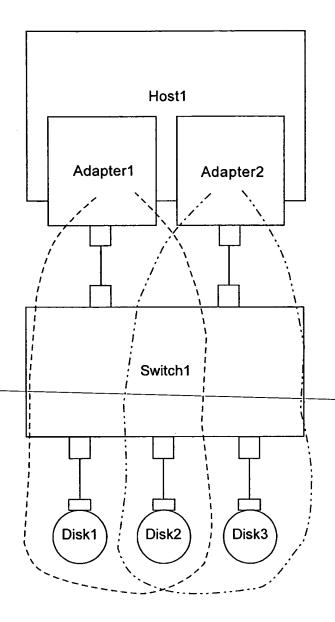
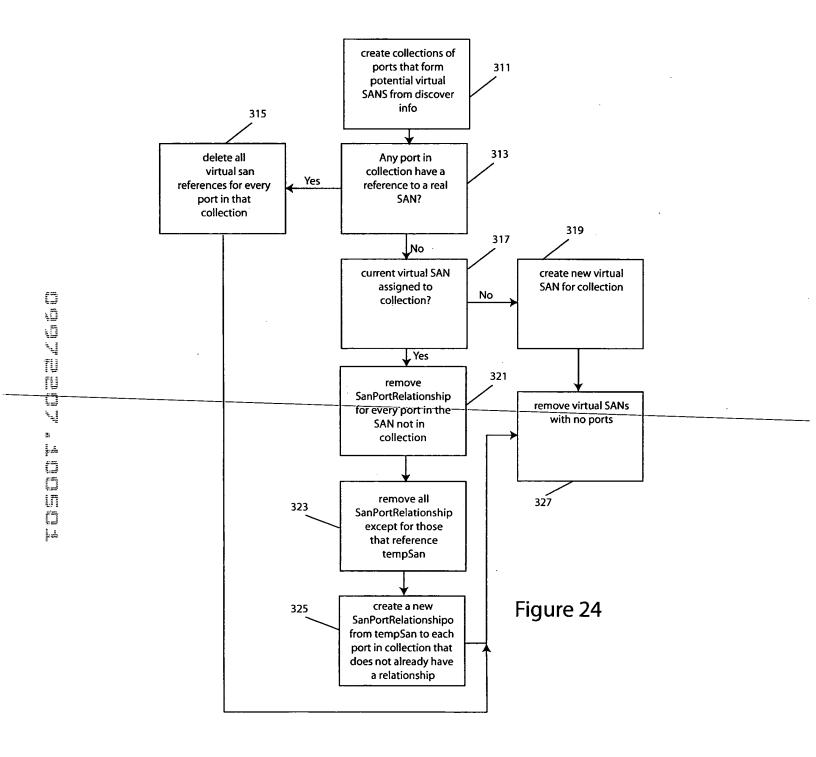


Figure 23





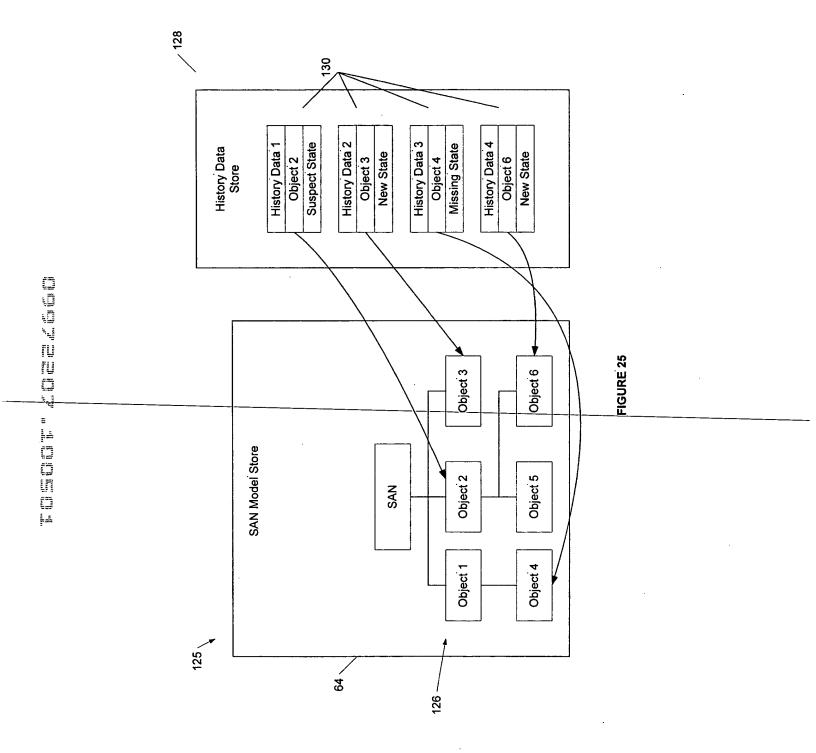
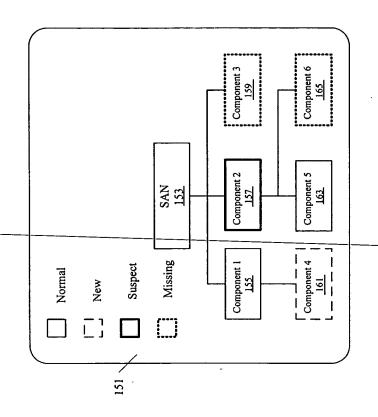


FIGURE 26



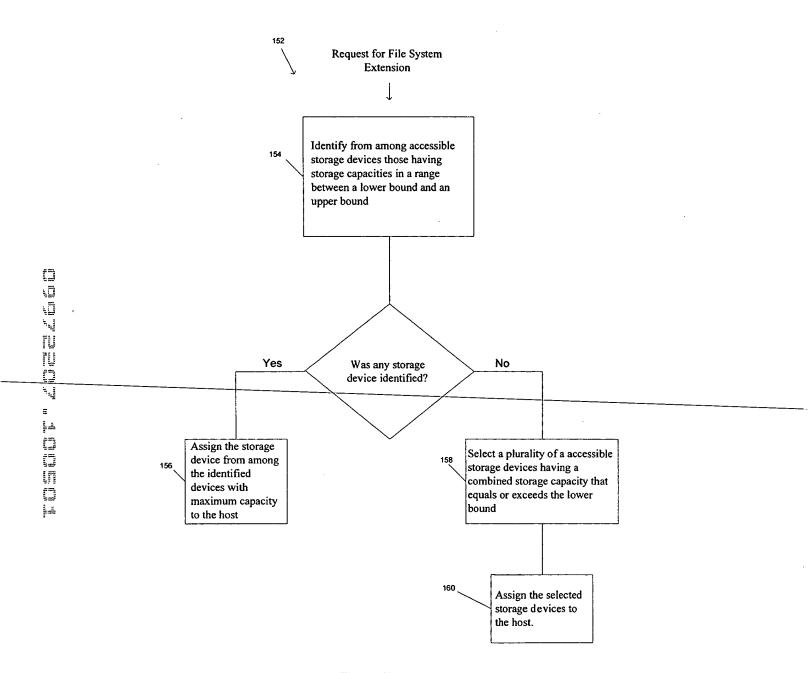
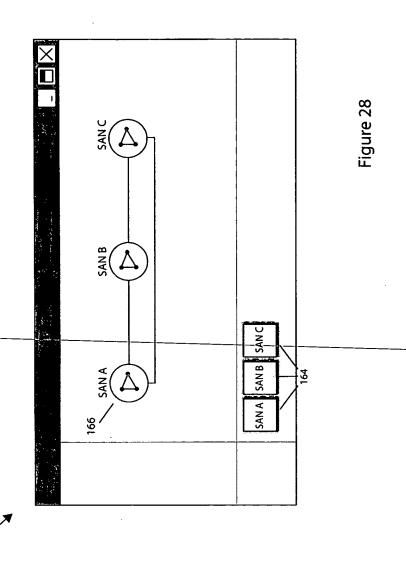


Figure 27



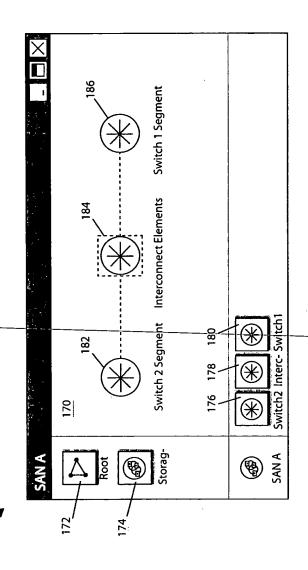


Figure 29

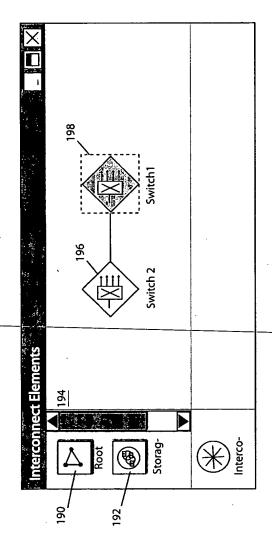
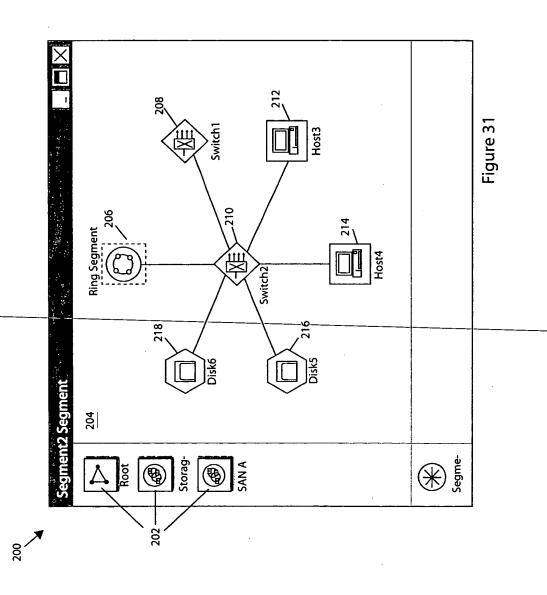
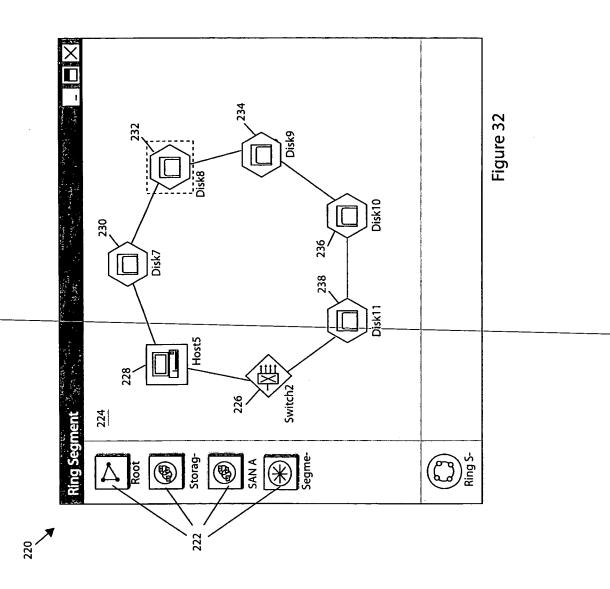


Figure 30





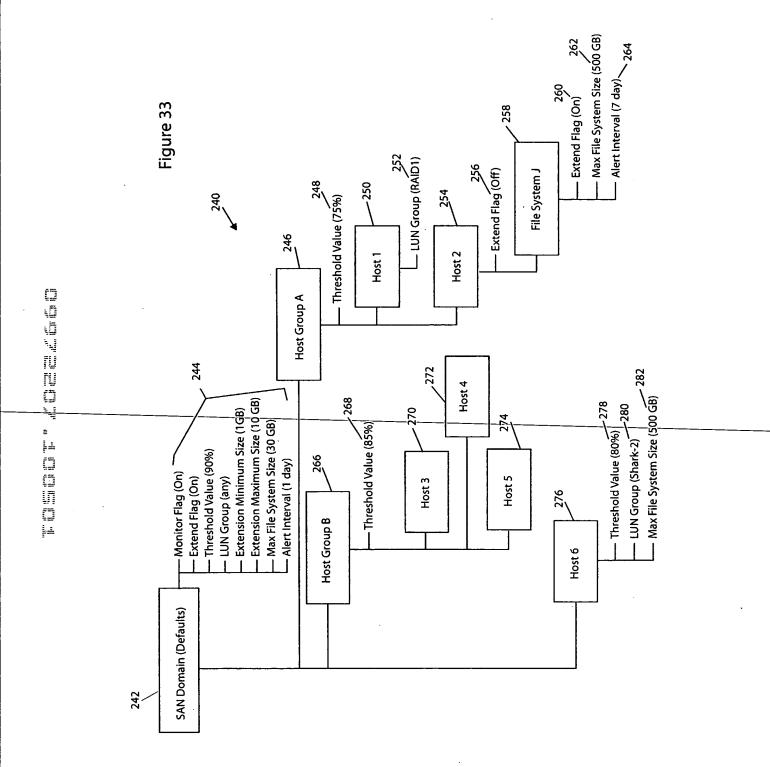
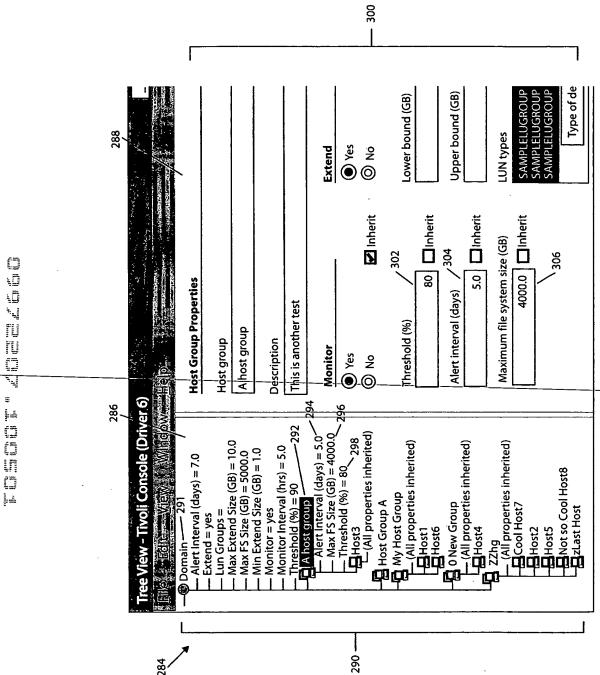
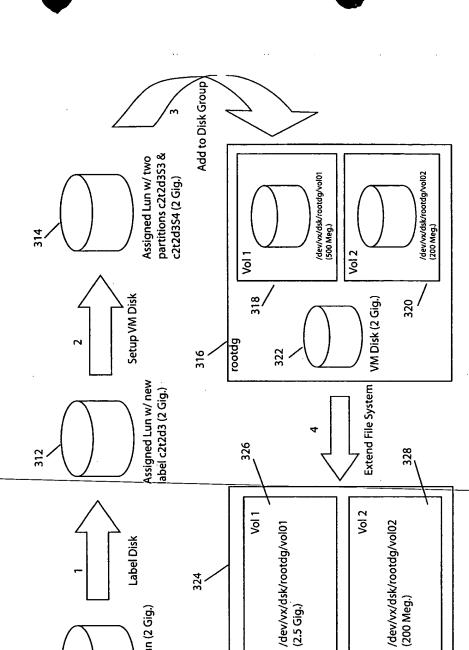


Figure 34





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Assigned Lun (2 Gig.)

Figure 35

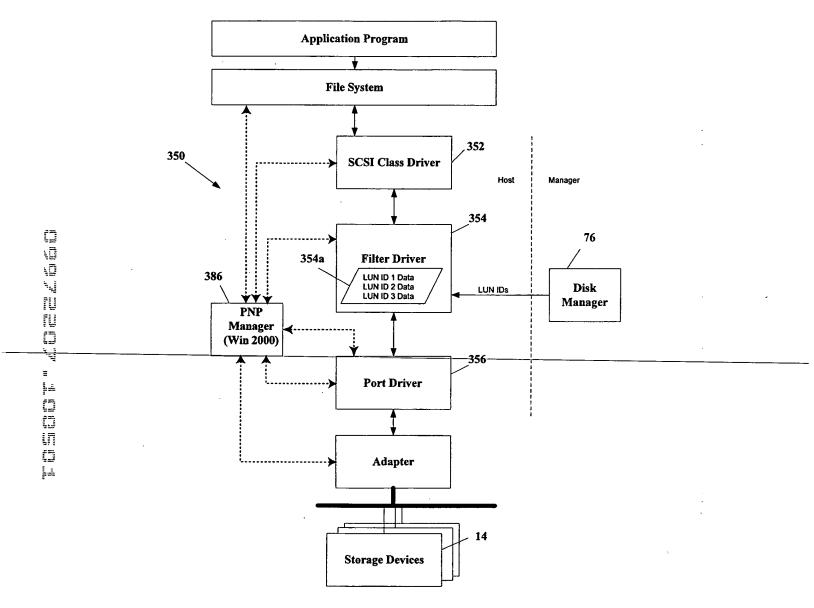


FIGURE 36

